Computing Curriculum Map

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 1	Computing Systems and Networks – Technology around us	Creating Media – Digital painting	Programming A – moving Robot	Data information – Grouping Data	Creating Media – Digital Writing	Programming B – Programming animations
Year 2	Computing Systems and Networks – IT around us	Creating Media – Digital photography	Programming A – Giving instructions	Data information – Pictograms	Creating Media – Digital Music	Programming B – Programming quizzes
Year 3	Computing Systems and Networks – IT around us	Creating Media – Digital photography	Programming A – Giving instructions	Data information – Pictograms	Creating Media – Digital Music	Programming B – Programming quizzes
Year 4	Computing Systems and Networks – The Internet	Creating Media – Audio production	Programming A – repetition in shapes	Data information – data and logging	Creating Media – photo editing	Programming B – repetition in games
Year 5	Computing Systems and Networks – System and Searching	Creating Media – Video Production	Programming A – Selection in Physical Computing	Data information – Flat-file Data Bases	Creating Media – Introduction to Vector Graphics	Programming B – Selection in Quizzes
Year 6	Computing Systems and Networks – Communication and collaboration	Creating Media –	Programming A –	Data information –	Creating Media –	Programming B –